Justin Hinds

Status Update

Artist screen proj- 5 actual- 4

Purchase screen proj- 3 actual – 8

Painting display screen proj- 1 actual -1

There was a bit of an issue with waka time as well as provisioning profiles, which consumed more time than I would have liked. Aside from those two incidents development went well with minor issues and errors typical of development. Most of my time was spent doing research in regards to the Braintree api and its implantation which caused the actual time to complete that task to be higher than projected.